

DEPARTMENT OF ART

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Faculty of the Department

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Introduction/Mission

The Department of Art and Theatre is committed to educating its students to be creative problem-solvers, dynamic leaders, effective communicators, and innovative artists. The Bachelor of Arts (B.A.) degree provides students with hands-on training in theory and practice, with a curriculum that includes graphic design, sound design, motion graphics, web design, painting, photography, printmaking, and sculpture and theatre. The theatre emphasis provides students with the fundamental knowledge of communication, performance, and design through research and practical application. Our program provides students with the education needed to enter a variety of careers or to pursue graduate work in the arts or related fields.

Objectives

- Provide opportunities for students to develop knowledge and understanding of art.
- Provide opportunities for students to view a variety of traditional and contemporary modes of visual expression.
- Provide opportunities for students to participate in competitive and professional activities.
- Provide comprehensive training in communicative arts theatre production and science.
- Develop comprehensive aesthetic awareness and interaction among students, faculty, and community members.
- Present forensic activities for theatre students.
- Offer practical communicative experiences through laboratory activities, problem-solving exercises, internships, and independent study.

Accreditation

The Department of Art is accredited by the National Association of Schools of Art and Design (NASAD).

Areas of Concentrations

Code	Title	Hours
Ceramics		
ART 211	INTRODUCTION TO CERAMICS	3
ART 312	CERAMICS	3
ART 313	CERAMICS	3
ART 314	CERAMICS	3
ART 414	CERAMICS	3
ART 415	CERAMICS	3
Painting		
ART 224	INTRODUCTION TO PAINTING	3
ART 322	PAINTING	3

ART 323	PAINTING	3
ART 324	PAINTING	3
ART 412	PAINTING	3
ART 413	PAINTING	3

Photography

ART 335	INTRO TO PHOTOGRAPHY	3
ART 336	INTERMEDIATE PHOTOGRAPHY	3
ART 339	STUDIO LIGHTNING FOR PHOTGRPHY	3
ART 420	PHOTOGRAPHY	3
ART 421	PHOTOGRAPHY	3

Printmaking

ART 242	PRINTMAKING	3
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Sculpture

ART 232	INTRODUCTN TO SCULPTURE	3
ART 332	SCULPTURE	3
ART 333	SCULPTURE	3

Other Requirements/Offerings

Students are required to earn a minimum grade of ("C") in all major courses. A student who plans to pursue a concentration in Ceramics, Painting, Photography, Printmaking, or Sculpture must complete 12 hours of 300 – 400 level courses.

Bachelor

- Art (B.A.) Graphic Design Concentration (<https://jsums-public.courseleaf.com/undergraduate/college-liberal-arts/department-art-theatre/art-ba-graphic-design-concentration/>)
- Art (B.A.) Studio Art Concentration (<https://jsums-public.courseleaf.com/undergraduate/college-liberal-arts/department-art-theatre/art-ba-studio-art-concentration/>)

Minor

- Art Minor (<https://jsums-public.courseleaf.com/undergraduate/college-liberal-arts/department-art-theatre/art-minor/>)

Course Descriptions

ART 101 ART FUNDAMENTALS (3 Hours)

Designed for non-Art majors. Study and experimentation with art elements and art principles.

ART 102 DESIGN I (3 Hours)

Exploration of processes and concepts of the visual arts and an introduction to design fundamentals.

ART 111 DRAWING I (3 Hours)

Introduction to drawing with emphasis on the use of various media and techniques.

ART 112 DRAWING II (3 Hours)

Prerequisite: ART 111.

Representational drawing, concerned with space and volume relationships.

ART 201 DESIGN II (3 Hours)

Introduction to design in the third dimension with emphasis on art elements and art principles.

ART 202 DESIGN III (3 Hours)

Introduction to design in the third dimension with emphasis on art elements, art principles, and color theory.

ART 203 INTRO TO COMPUTER GRAPHICS (3 Hours)

ART 206 ART APPRECIATION (3 Hours)

Introduction to art and survey of architecture, painting, sculpture and related arts. Not required for art majors.

ART 210 VISUAL THINKING (3 Hours)

ART 211 INTRODUCTION TO CERAMICS (3 Hours)

Introduction and experimentation with various forming processes in ceramics; study of the nature and properties of clay; firing procedures; methods of glazing and decorating ceramic wares.

ART 213 INTRODUCTION TO GRAPHIC DESIGN (3 Hours)

ART 216 DRAWING III (3 Hours)

Prerequisite: ART 111, 112.

Representational drawing from models.

ART 217 DRAWING IV (3 Hours)

Prerequisite: ART 216.

Figure drawing with emphasis on inventive lines and independent expression.

ART 221 ART HISTORY (3 Hours)

This course presents a thematic survey of global art history, from prehistory to the 20th century. Students will be introduced to different methods of visual analysis and writing about art.

ART 222 ART HISTORY (3 Hours)

This course presents a survey of the history of modern to contemporary art and design. Students will extend their skills in visual analysis and investigate the foundations of the contemporary art world.

ART 224 INTRODUCTION TO PAINTING (3 Hours)

Prerequisite: ART 111, 112.

Introduction to media and procedures in painting.

ART 225 History of Film and the Moving Image (3 Hours)

This course will offer a history of how various types of film and video practices have developed in cinema and in art. The course will outline a genealogy of film and the cinematic arts, considering how the themes and forms of early practices anticipated the current widespread use of moving images in museums, galleries, entertainment venues, and everyday life.

ART 228 TYPOGRAPHY (3 Hours)

ART 232 INTRODUCTN TO SCULPTURE (3 Hours)

Prerequisite: ART 111, 112, 201.

Introduction to the media, tools, and procedures in sculpture.

ART 242 PRINTMAKING (3 Hours)

Prerequisite: ART 111, 112.

Introduction to Printmaking processes.

ART 301 ART FOR CHILDREN (3 Hours)

Study and experimentation with art programming and art activities in the elementary school.

ART 311 WEB DESIGN (3 Hours)

Prerequisite: Art 201.

Introduction to the fundamentals, techniques, and basic principles of lettering.

ART 312 CERAMICS (3 Hours)

Prerequisite: ART 211.

Advanced clay forming. Introduction to wheel throwing, and ceramic decoration procedures.

ART 313 CERAMICS (3 Hours)

Prerequisite: ART 312.

Introduction to ceramic processes, mold making, slip casting and the hand jigger process.

ART 314 CERAMICS (3 Hours)

Prerequisite: ART 313.

Experimentation with ceramic materials, properties and classification and calculation, compounding of ceramic glazes and clay bodies.

ART 322 PAINTING (3 Hours)

Prerequisite: ART 201, 224.

Special emphasis on composition utilizing the elements of design.

ART 323 PAINTING (3 Hours)

Prerequisite: ART 322.

Figure painting.

ART 324 PAINTING (3 Hours)

Prerequisite: ART 323.

Experimentation with a variety of subjects emphasizing procedures, style and composition.

ART 327 SOUND DESIGN (3 Hours)

Prerequisite: ART 201, 311.

Combination of research, design and expression in all phases of advertising with emphasis on layout.

ART 332 SCULPTURE (3 Hours)

Prerequisite: ART 232.

Basic procedures in casting with varied media. Emphasis on piece molds and waste molds.

ART 333 SCULPTURE (3 Hours)

Prerequisite: ART 332.

Experimentation with procedures in construction of sculpture, combining materials and exploring spatial relationships.

ART 335 INTRO TO PHOTOGRAPHY (3 Hours)

Introduction to basic camera operation and black and white darkroom procedures, with an emphasis on creative applications for photography.

ART 336 INTERMEDIATE PHOTOGRAPHY (3 Hours)

ART 337 NON WESTERN ART (3 Hours)

Special topics in the history of Non-Western art are examined in this course. Students will learn about Non-Western aesthetic philosophies and cultural contexts in relation to works of art. Students will also explore frameworks that critique the uneven historical evaluation of Non-Western artifacts.

ART 338 AFRICAN AMERICAN ART (3 Hours)

A survey of African American Art from 1619 to the present.

ART 339 STUDIO LIGHTNING FOR PHOTGRPHY (3 Hours)

ART 340 Special Topics in Art and Design (3 Hours)

This course explores topics, concepts, and practices of innovative study and technique in art and design. Topics reflect instructor's areas of research and expertise.

ART 349 JUNIOR GRAPHIC DESIGN STUDIO I (3 Hours)

Prerequisite: ART 201.

Basic problems in advertisement with emphasis on illustration.

ART 351 JR GRAPHIC DESIGN STUDIO II (3 Hours)

Prerequisite: ART 349.

Product advertisement with emphasis on illustration.

ART 403 DESIGN IV (3 Hours)

Prerequisite: ART 201 and 202.

Advanced problems in design.

ART 412 PAINTING (3 Hours)

Prerequisite: ART 324.

Advanced problems in painting.

ART 413 PAINTING (3 Hours)

Prerequisite: ART 324.

Advanced independent research and experimentation in painting.

ART 414 CERAMICS (3 Hours)

Prerequisite: ART 314.

Special problems in ceramic kiln design and construction.

ART 415 CERAMICS (3 Hours)

Prerequisite: ART 414.

Independent study and experimentation with ceramic sculpture and introduction to the history of ceramics.

ART 420 PHOTOGRAPHY (3 Hours)

Introduction to camera operation, chemical solutions, negative development and contact printing.

ART 421 PHOTOGRAPHY (3 Hours)

Prerequisite: ART 420.

Advanced problems in photography.

ART 430 GRAPHIC DESIGN INTERNSHIP (3 Hours)

Training with professional designers of firms, eight hours per day for one semester. Students must have completed seven semesters in graphic design.

ART 441 SENIOR GRAPHIC DESIGN STUDIO I (3 Hours)

Students are introduced to 3-D rendering of products.

ART 443 SR GRAPHIC DESIGN STUDIO II (3 Hours)**ART 453 Curatorial Seminar (3 Hours)**

Prerequisite: ART 221 and ART 222/223

Evaluation of current art ideologies, styles, techniques, media, and modern approaches in contemporary art making and gallery practices.

ART 454 PORTFOLIO DEVELOPMENT (3 Hours)

This course prepares students to meet the challenges of professional practice within the arts. Components of this class include building a resume, writing an artist's statement, portfolio development, and strategies for a web presence, grant funding, self-promotion, marketing strategies, presentation, and senior exhibition.

ART 455 AFRICAN ART (3 Hours)

Study of the art of West and Central Africa.

DR 101 PRODUCTION LABORATORY (1 Hour)

Practical application in at least one departmental production activity. Required of freshman and sophomore majors. Open to non-majors. Repeatable to a maximum of six

DR 102 PRODUCTION LABORATORY (1 Hour)

Practical application in at least one departmental production activity. Required of freshman and sophomore majors. Open to non-majors. Repeatable to a maximum of six

DR 103 PRODUCTION LABORATORY (1-3 Hours)

Practical application in at least one departmental production activity. Required of freshman and sophomore majors. Open to non-majors. Repeatable to a maximum of six

DR 104 PRODUCTION LABORATORY (1 Hour)

Practical application in at least one departmental production activity. Required of freshman and sophomore majors. Open to non-majors. Repeatable to a maximum of six

DR 105 PRODUCTION LABORATORY (1 Hour)

Practical application in at least one departmental production activity. Required of freshman and sophomore majors. Open to non-majors. Repeatable to a maximum of six

DR 106 PRODUCTION LABORATORY (1 Hour)

Practical application in at least one departmental production activity. Required of freshman and sophomore majors. Open to non-majors. Repeatable to a maximum of six

DR 201 INTRODUCTION TO THEATRE (3 Hours)

A survey of drama and theater history examining historical practices used in the modern theater. Attendance at theater performances and the reading of the representative plays are required open to all students.

DR 202 FUNDAMENTALS OF ACTING I (3 Hours)

Basic training in voice, movement, and improvisation to enhance the beginning actor's understanding and artistic growth. Open to all students.

DR 204 INTRO TO TECHNICAL PRODUCTION (3 Hours)

Prerequisite: DR 201, co-requisite: DRL 204.

. An overview of the theory and practices in implementation of set construction and related aspects of technical theatrical production.

DR 205 ADVANCED ACTING (3 Hours)

Prerequisite: DR 201, 202 and 204.

Study and practice of the art and craft of acting. Selected readings, discussion, laboratory exercises.

DR 306 INTRO TO SCENIC DESIGN (3 Hours)

Prerequisite: DR 201 and 204.

This course acquaints the student with artistic elements and practical techniques of scene design. Laboratory work consists of several scene designs in different styles. Each design includes ground plans, perspective drawings and frontal evaluations.

DR 310 DEVLMT OF DRAMATIC ART I (3 Hours)

Prerequisite: DR 201.

The history of the physical theater, drama, and the participants from Egyptian origin of theater ritual through the Greek classical theater to Elizabethan England.

DR 311 DEV OF DRAMATIC ART II (3 Hours)

Prerequisite: DR 201.

The history of the physical theater, drama, and the participants from Elizabethan England to the development of the modern theater.

DR 313 SUR OF BLK DRAMA&THEATRE (3 Hours)

Prerequisite: DR 201.

A study of Black drama and theater in America, treating the contributions and involvement of Black artists in the drama and theater in this country from 1553 to the present.

DR 314 FUNDAMENTALS OF PLAYWRITING (3 Hours)

A lecture-laboratory course in the fundamentals of playwriting. Laboratory work consists of exercise in exposition, traditional scenes, builds, crisis, resolution, etc. Lectures include script analysis, discussion of certain avant-garde plays and the works of the individual playwright. A scenario will be written.

DR 356 READERS THEATRE (3 Hours)

A course designed for the oral study of dramatic literature through analysis and group performance.

DR 410 TECHNIQUES IN DIRECTING (3 Hours)

Prerequisite: DR 201, 310 and 311.

The director's initial approach to the play, research, textual study, and formal analysis. Demonstrations and directorial skills in composition, movement, and business.

DR 414 STAGE LIGHTING DESIGN (3 Hours)

Prerequisite: DR 204.

Work in lighting design plots for different modes of staging. The study of lighting control principles, color theory, and design theory in practical application.

DR 415 ADVANCED PLAYWRITING (3 Hours)

Prerequisite: DR 314.

A course designed to give the student further experience in concepts and techniques of playwriting. Each student is required to write a one-act play or scenario.

DR 416 INT TO STAGE MKUP & CSTU (3 Hours)

Discussion of basic elements of design for costumes and make-up. Overview of historical dress and accessories. Practical experience in make-up application. Open to all students.

DR 419 DRAMATIC CRITICISM (3 Hours)

Prerequisite: DR 310 and 311.

An in-depth study of the principles of dramatic criticism from Aristotle to modern period. Particular reference is given to the influence of the theory of the church, state and press in evaluating drama.

DR 421 CREATIVE DRAMATICS (3 Hours)

Prerequisite: a lecture-laboratory course acquainting the student with the acting and directing techniques of children's theater.

Emphasis is on improvisational acting. Some attention is devoted to production techniques.

DR 422 CHILDREN'S THEATRE (3 Hours)

Prerequisite: DR 421.

Study the principles and techniques of acting, and staging for children's theatre. Practical application through laboratory, assignments, and participation in production projects.

DR 425 PLAY PRODUCTION (6 Hours)

Prerequisite: Reserved for senior Drama majors only.

Full directing responsibility for the production of a one-act play or approved activity.

DR 426 INDEPENDENT STUDY (3 Hours)

Prerequisite: Drama majors only; requires Coordinator approval and Departmental approval necessary.

Directed research or project work for the superior student of drama.