

ENGINEERING (M.S.) COMPUTATIONAL ENGINEERING EMPHASIS

It is essential for engineers to be skillful in computational technologies. Emergence of high performance computing has created a third mode of scientific investigation. Computational simulation now joins theoretical analysis and physical experimentation as tools for discovering new knowledge.

Program Objectives

1. Develop computational systems for the solution of physical problems in engineering and science.
2. Develop algorithms and software required for the mathematical models of physical processes.
3. Visualize, analyze, and interpret computed results and other physical data.

Degree Requirements

Thirty(30), or thirty-six (36), semester hours are required for the Master of Science Degree in Engineering depending upon which of the following three options the student selects with approval of his or her department chairperson and/or advisor:

Option 1 Twenty-four (24) semester hours of coursework plus a six-hour thesis

Option 2 Twenty-seven (27) semester hours of coursework plus a three-hour project

Option 3 Thirty-six (36) semester hours of coursework

Option 1 Requires a formal written thesis, formal presentation and oral exam.

Option 2 Requires a written project report, formal presentation and oral exam.

Option 3 Requires an oral exam.

To remain in "good standing," students must maintain a minimum cumulative grade point average (GPA) of 3.0 ("B average).

Core Courses

Each emphasis area has either three or four core courses (9 to12 semester hours). Electives are selected with approval of the student's graduate committee and/or graduate advisor

| Code | Title | Hours |
|---------|----------------------------------|-------|
| CPE 503 | COMPUTATIONAL METHODS | 3 |
| CPE 520 | ADVANCED ENGINEERING ANALYSIS | 3 |
| CPE 521 | ADVANCED ENGINEERING ANALYSIS II | 3 |
| CPE 618 | HIGH PERFORMANCE COMPUTING | 3 |

Elective Courses

| Code | Title | Hours |
|---------|------------------------|-------|
| CPE 500 | SOFTWARE ENGINEERING | 3 |
| CPE 505 | ANALYSIS OF ALGORITHMS | 3 |
| CPE 508 | OPERATING SYSTEMS | 3 |
| CPE 512 | COMPUTER ARCHITECTURE | 3 |

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| CPE 515 | ADVANCED LOGIC DESIGN | 3 |
| CPE 530 | VLSI DESIGN | 3 |
| CPE 532 | DIGITAL INTEGRATED CIRCUITS | 3 |
| CPE 541 | COMPUTER NETWORK | 3 |
| CPE 552 | COMPUTER VISION | 3 |
| CPE 555 | CONTROL SYSTEMS | 3 |
| CPE 557 | ROBOTICS | 3 |
| CPE 560 | EMBEDDED DESIGN W/MICROPROCES | 3 |
| CPE 610 | PARALLEL COMPUTING AND PROGRAM | 3 |
| CPE 693 | ADVANCED TOPICS-IC DESIGN | 3 |
| CPE 697 | INTERNSHIP | 1-3 |
| CPE 698 | INDEPENDENT STUDY | 1-4 |
| CPE 699 | THESIS | 1-6 |